

## **Session Objectives**

By the end of this section, you will be able to:

· Define the different types of body movements

· Identify the joints that allow for these motions

2













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Type of Joint	Movement	Example
Pivot	Uniaxial joint; allows rotational movement	Atlantoaxial joint (C1–C2 vertebrae articulation); proximal radioulnar joint
Hinge	Uniaxial joint; allows flexion/extension movements	Knee; elbow; ankle; interphalangeal joints of fingers and toes
Condyloid	Biaxial joint; allows flexion/extension, abduction/ adduction, and circumduction movements	Metacarpophalangeal (knuckle) joints of fingers; radiocarpal joint of wrist; metatarsophalangeal joints for toes
Saddle	Biaxial joint; allows flexion/extension, abduction/ adduction, and circumduction movements	Intertarsal joints of foot; superior-inferior articular process articulations between vertebrae
Plane/Gliding	Multiaxial joint; allows inversion and eversion of foot, or flexion, extension, and lateral flexion of the vertebral column	Intertarsal joints of foot; superior-inferior articular process articulations between vertebrae
Ball-and socket	Multiaxial joint; allows flexion/extension, abduction/adduction, circumduction, and medial/ lateral rotation movements	Shoulder and hip joints

